from tkinter import \*  
from tkinter import messagebox  
import pickle  
  
root = Tk()  
root.geometry("1000x1000")  
root.title("Войти в систему")  
root["bg"] = "#d9d4ce"  
  
def registration():  
 text = Label( root, font = "Comfortaa 15", text="Для входа в систему - зарегистируйтесь!")  
 text\_name = Label( root, font = "Comfortaa 13", text="Имя:")  
 registr\_name = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey")  
 text\_lastname = Label( root, font = "Comfortaa 13",text="Фамилия:")  
 registr\_lastname = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey")  
 text\_tele = Label( root, font = "Comfortaa 13",text="Телефон:")  
 registr\_tele = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey")  
 text\_log = Label( root, font = "Comfortaa 13",text="Вводите ваш логин:")  
 registr\_lodin = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey")  
 text\_password1 = Label( root, font = "Comfortaa 13",text="Вводите ваш пароль:")  
 registr\_password1 = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey")  
 text\_password2 = Label ( root, font = "Comfortaa 13",text="Вводите ваш пароль:")  
 registr\_password2 = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey", show="\*", )  
 button\_registr = Button( root, font = "Comfortaa 13",text="Зарегистрироваться!", bg = "blue", fg = "white", command=lambda: save())  
 text.pack()  
 text\_name.pack()  
 registr\_name.pack()  
 text\_lastname.pack()  
 registr\_lastname.pack()  
 text\_tele.pack()  
 registr\_tele.pack()  
 text\_log.pack()  
 registr\_lodin.pack()  
 text\_password1.pack()  
 registr\_password1.pack()  
 text\_password2.pack()  
 registr\_password2.pack()  
 button\_registr.pack()  
  
 def save():  
 login\_pass\_save = {}  
 login\_pass\_save[registr\_lodin.get()] = registr\_password1.get()  
 f = open("login.txt", "wb")  
 pickle.dump(login\_pass\_save, f)  
 f.close()  
 login()  
  
  
  
  
def login():  
 text\_lig = Label( root, font = "Comfortaa 15",text="Поздравляем! Теперь вы можете войти в систему!")  
 text\_enter\_login = Label(root, font = "Comfortaa 13", text="Введите ваш логин:")  
 enter\_login = Entry(root, font = "Comfortaa 13", fg = "black", bg = "grey")  
 text\_enter\_pass = Label(root, font = "Comfortaa 13", text="Введите ваш пароль:")  
 enter\_password = Entry(root, font = "Comfortaa 13", fg = "black", bg = "grey", show="\*")  
 button\_enter = Button(root, font = "Comfortaa 13", text="Войти", bg = "blue", fg = "white", command=lambda: log\_pass())  
 text\_lig.pack()  
 text\_enter\_login.pack()  
 enter\_login.pack()  
 text\_enter\_pass.pack()  
 enter\_password.pack()  
 button\_enter.pack()  
  
  
  
 def log\_pass():  
 f = open("login.txt", "rb")  
 a = pickle.load(f)  
 f.close()  
 if enter\_login.get() in a:  
 if enter\_password.get() == a[enter\_login.get()]:  
 messagebox.showinfo("Вход выполнен", "Поздравляем! Вы успешно зарегистрировались!")  
 else:  
 messagebox.showerror("Ошибка!", "Вы ввели неверний логин или пароль")  
 else:  
 messagebox.showerror("Ошибка!", "Неверный логин!")  
  
registration()  
  
root.mainloop()  
  
  
  
  
  
from tkinter import \*  
tk = Tk()  
tk.geometry("850x300")  
tk.title("Жанры")  
tk.resizable(False, False)  
tk["bg"] = "grey"  
  
  
  
def button\_press1(): print("Фантастика и фэнтези")  
def button\_press2(): print("Документальные книги")  
def button\_press3(): print("Приключения")  
def button\_press4(): print("Научные и научно-популярные книги")  
def button\_press5(): print("Религия и духовность")  
def button\_press6(): print("Детективы и Триллеры")  
def button\_press7(): print("Книги о бизнесе")  
def button\_press8(): print("Компьютеры и Интернет")  
  
  
b1 = Button(tk, text="Фантастика и фэнтези", command=button\_press1, bg="#9e5603", fg="white")  
b1.place(x=10, y=100, width=200, height=50)  
  
b2 = Button(tk, text="Документальные книги", command=button\_press2, bg="#9e5603", fg="white")  
b2.place(x=300, y=100, width=200, height=50)  
  
b3 = Button(tk, text="Приключения", command=button\_press3, bg="#9e5603", fg="white")  
b3.place(x=600, y=100, width=200, height=50)  
  
b4 = Button(tk, text="Компьютеры и Интернет", command=button\_press8, bg="#9e5603", fg="white")  
b4.place(x=10, y=5, width=200, height=50)  
  
b5 = Button(tk, text="Религия и духовность", command=button\_press5, bg="#9e5603", fg="white")  
b5.place(x=300, y=5, width=200, height=50)  
  
b6 = Button(tk, text="Детективы и Триллеры", command=button\_press6, bg="#9e5603", fg="white")  
b6.place(x=10, y=200, width=200, height=50)  
  
b7 = Button(tk, text="Книги о бизнесе", command=button\_press7, bg="#9e5603", fg="white")  
b7.place(x=600, y=10, width=200, height=50)  
  
b8 = Button(tk, text="Научные и научно-популярные книги", command=button\_press4, bg="#9e5603", fg="white")  
b8.place(x=300, y=200, width=500, height=50)  
  
  
  
tk.mainloop()  
  
  
from tkinter import \*  
from tkinter import messagebox  
tk = Tk()  
tk.geometry("600x700")  
tk.title("Детективы и Триллеры")  
tk.resizable(False, False)  
  
  
canvas = Canvas(tk, width=600, height=700)  
canvas.pack()  
  
book\_png = PhotoImage(file="book.png")  
id\_img = canvas.create\_image(100,10,anchor=NW,image=book\_png)  
  
  
def button\_press0(): print("Информация о книге")  
def button\_press1(): print("Описание")  
def button\_press2(): print("Заказать")  
  
  
  
b0 = Button(tk, text="Информация о книге", command=button\_press0, bg="#9e5603", fg="white")  
b0.place(x=200, y=400, width=200, height=50)  
  
  
b1 = Button(tk, text="Описание", command=button\_press1, bg="#9e5603", fg="white")  
b1.place(x=200, y=460, width=200, height=50)  
  
b2 = Button(tk, text="Заказать", command=button\_press2, bg="#9e5603", fg="white")  
b2.place(x=200, y=520, width=200, height=50)  
  
  
  
  
tk.mainloop()  
  
  
  
  
  
  
  
  
from tkinter import \*  
from tkinter import messagebox  
import pickle  
  
root = Tk()  
root.geometry("700x350")  
root.title("Оформление заказа")  
root["bg"] = "#d9d4ce"  
  
def registration():  
 text = Label( root, font = "Comfortaa 15", text="Оформление заказа", bg = "yellow", fg = "black")  
 text\_name = Label( root, font = "Comfortaa 13", bg = "#9e5603", fg = "white", text="Имя:")  
 registr\_name = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey")  
 text\_lastname = Label( root, font = "Comfortaa 13", bg = "#9e5603", fg = "white", text="Фамилия:")  
 registr\_lastname = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey")  
 text\_tele = Label( root, font = "Comfortaa 13", bg = "#9e5603", fg = "white", text="Телефон:")  
 registr\_tele = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey")  
 text\_email = Label( root, font = "Comfortaa 13",bg = "#9e5603", fg = "white", text="Электронный адрес:")  
 registr\_email = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey")  
 text\_password2 = Label ( root, font = "Comfortaa 13",bg = "#9e5603", fg = "white", text="Вводите пароль вашего аккаунта:")  
 registr\_password2 = Entry( root, font = "Comfortaa 13", fg = "black", bg = "grey", show="\*", )  
 button\_registr = Button( root, font = "Comfortaa 13",text="Оформить заказ", bg = "yellow", fg = "black")  
 text.pack()  
 text\_name.pack()  
 registr\_name.pack()  
 text\_lastname.pack()  
 registr\_lastname.pack()  
 text\_tele.pack()  
 registr\_tele.pack()  
 text\_email.pack()  
 registr\_email.pack()  
 text\_password2.pack()  
 registr\_password2.pack()  
 button\_registr.pack()  
  
def draw\_widgets(self):  
 button\_registr = Button(root, font="Comfortaa 13", text="Оформить заказ", bg="yellow", fg="black")